



4D User Group

January 14, 2026



Meeting #83

Agenda



1. About 4DMethod
2. Upcoming user group presentations
3. Happy Hour Review - Kirk Brooks
4. 4D News - Jim Sobczak
5. 4D Blog Highlights
6. Of Note in the Knowledge Base - Add Komoncharoensiri
7. Special topic: Advanced Application Signing – Milan Adamov

Welcome



Brent Raymond



4D User Group

4dmethod.com

4dmethod@gmail.com



The Global Online 4D User Group

- Bring together a scattered community of developers and users
- Share new programming techniques
- See where 4D is deployed in the world
- Find 4D development support
- What can be done with 4D?! Great Ideas!

This is Your 4D Support Community!

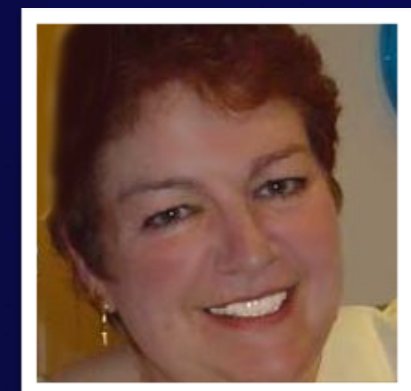
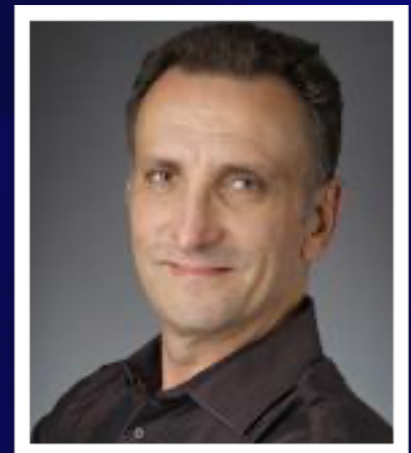


Be a Presenter



This is your group!
Show off your application, your product, or just
some things you've been working on.

- * March 4, 2026 - BWWEB – the low-code 4D component for the Web – Jean-Michel Biraghi
- * April 22, 2026 - Cool Stuff You Can Do With 4D Write Pro – Pat Bensky



<http://4dmethod.com/schedule/>



What about you?!

2026 open dates:
June 10

Or... record a short demo to
share on 4DMethod



<http://4dmethod.com/schedule/>





Happy Hour 4D on Tap



- Kirk Brooks, E4D LLC
- Connect on Zoom Friday afternoons, 2:30 PDT
- Very informal. Not all about 4D, but mostly
- Much screen sharing, first hand look at development
- BYOP (Bring Your Own Problem) you serve the problem and keep all the tips!

4dhappyhour.com



News



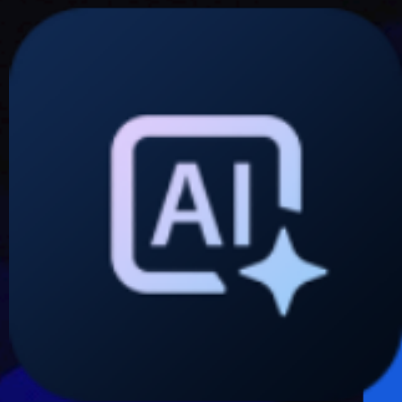
Jim Sobczak

VP of Sales & Services
OEM Manager

jsobczak@4d.com



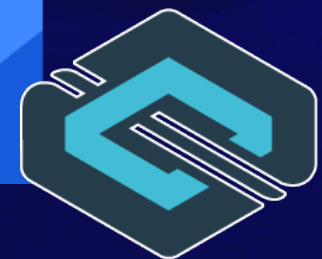
21 LTS released!



4D 21 LTS is Here
Your AI Engine is Roaring

Get immediate business value and long term confidence.

Upgrade Now



QUIC

<https://blog.4d.com/4d-21-lts-is-here/>

<https://us.4d.com/new-4d-21lts>



21 LTS released!

4D 21: Your AI Engine

DELIVER MORE VALUE FROM THE DATA YOU ALREADY OWN

4D Qodly Pro

EXTEND YOUR APPLICATION TO THE WEB WITHOUT SPLITTING YOUR ARCHITECTURE

4D Write Pro

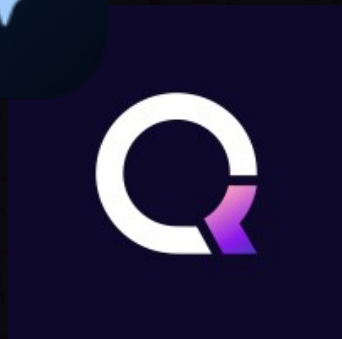
DELIVER DOCUMENTS THAT SCALE WITH YOUR BUSINESS

4D NetKit & Emailing

CONTROL IDENTITY AND COMMUNICATION AS PART OF YOUR APPLICATION

<https://blog.4d.com/4d-21-lts-is-here/>

<https://us.4d.com/new-4d-21lts>



4D Blog Highlights

<https://blog.4d.com>



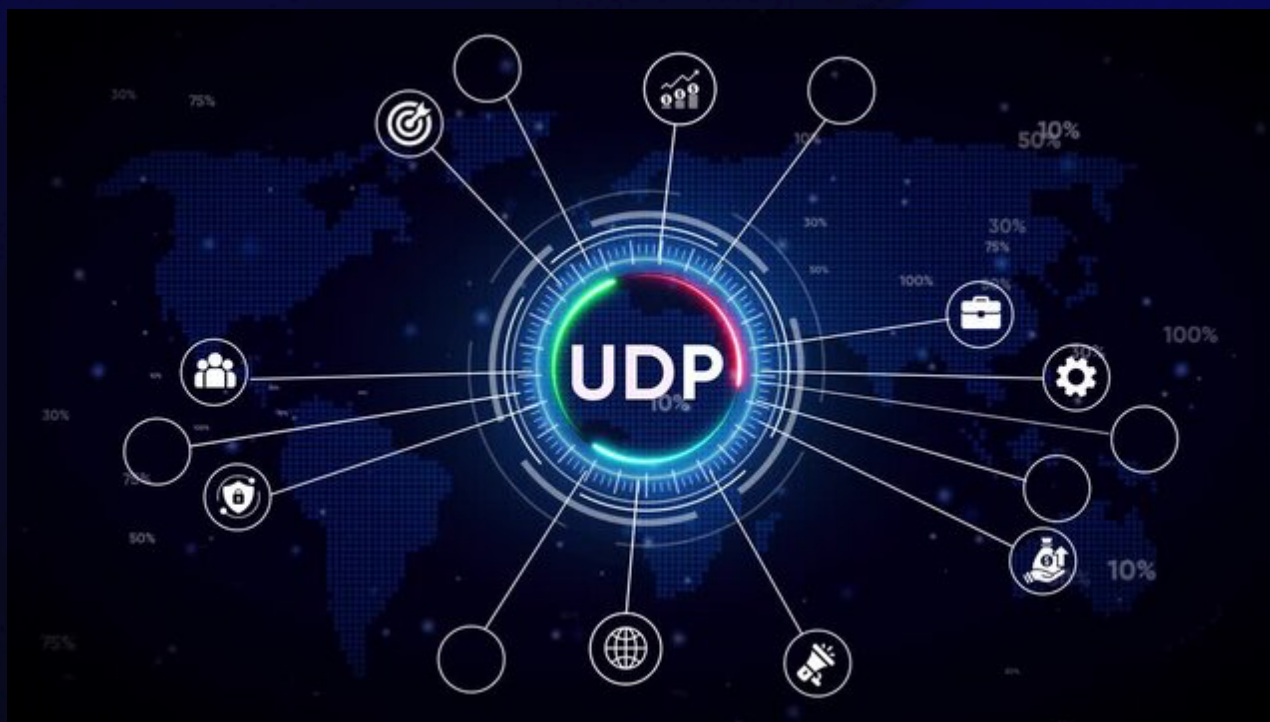
- > Give AI to a 30 years old 4D application
(How to Reuse This in Your Own Project?)
- > Embed Qodly pages in a 4D web area without extra cost
(One-Time-Passcode)
- > Enhance your Desktop Interface with Web widgets using
4D Qodly Pro
- > Event Report in 4D Qodly Pro: See Every Interactions at a
Glance (page event flowchart)
- > Session handling in 4D Qodly Pro
(onSessionExpiredReminder, onSessionExpired)

Of Note in the Knowledge Base

Add Komoncharoensiri



- UDP Sockets: Peer-to-Peer Communication -
Anouar Moustarih
<https://kb.4d.com/assetid=79895>



Special Topic: Advanced Application Signing



Milan Adamov

Director, Adamov konsultacije d.o.o.

<https://www.adamov.co.rs/>



питања?



Wrap Up

Other questions?

Discussion

Feedback is appreciated



<https://www.patreon.com/4dmethod>